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Operation & Installation Manual for:

Starter I

**Push Button Start & Alarm System
With 2 Remote Key FOBs**

FCC Compliance

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

DISCLAIMER:

This installation manual is designed for the installer or individual with an existing understanding of automotive electrical systems, along with the ability to test and connect wires for proper operation. Some soldering is required. To ease installation, we suggest that you READ THIS MANUAL before beginning your installation. This manual is provided as a GENERAL GUIDELINE and the information contained herein may differ from your vehicle. Gallo Technologies and its' vendors shall not be liable for any accident resulting from the use of this product. This system is designed to be professionally installed into a vehicle in which all systems and associated components are in perfect working condition. DAMAGE to the  Starter I unit resulting from incorrect installation or failure to follow guidelines stated in this manual will not be covered under warranty and will be subject to repair or replacement charges. If you feel after reading the instructions, that you are not adequately skilled to install this product safely please have it professionally installed. Links to nation-wide Audio and Alarm installers can be found on our web site at www.GalloTech.com.

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1.1 INTRODUCTION

The **GS Starter I** has been designed to function in any vehicle (carbureted, fuel injected, diesel, automatic or manual transmission, and locking or non-locking steering column.) If your vehicle has a factory installed security system with or without an immobilizer, then **GS Starter I** can be installed without the use of an aftermarket security bypass module, and all of your original security functions will be unaffected. **Determine which installation option to use below:**

Installation Option 1: **GS Starter I** can be installed as a full function combined “Engine Start and Alarm System”. If your vehicle comes equipped with an OEM or aftermarket alarm system, installing **GS Starter I** as a combined “Engine Start and Alarm System” will require the OEM or aftermarket system to be bypassed by connecting the **GS Starter I** wiring harnesses in parallel to the OEM or aftermarket door and alarm function wiring. If your vehicle is equipped with an OEM electric door lock and unlock only system, then **GS Starter I** can be installed by connecting to the OEM door lock/unlock circuitry. When installing **GS Starter I** in the “Engine Start and Alarm System” configuration, the supplied key FOBs and siren will be required. See Sec. 1.5 for wiring instructions.

Installation Option 2: **GS Starter I** can also be installed in a stand alone, “Engine Start,” configuration only (without door locks and alarm functions). In the event that your vehicle has an OEM or a high level security aftermarket alarm system, then **GS Starter I** can be installed using the “Engine Start” functions only. Your OEM key FOB will continue to function as it was originally intended. When installing in the “Engine Start” only configuration, the supplied **GS Starter I** key FOBs and siren will not be used. When installing as the “Engine Start” only configuration a number of the **GS Starter I** module wires will not be required. Please see installation comments in Sec 1.5

To ease and reduce installation time, we suggest you consider the following points before starting:

1. Check all vehicle manufacturer cautions and warnings regarding electrical service (AIR BAGS, ABS BRAKES, ENGINE / BODY COMPUTER AND BATTERY). Use extreme care and do not probe any wires of the SRS system.
2. Additional vehicle specific wiring diagrams and other helpful installation information can be found on our web site at www.GalloTech.com
3. Determine the most suitable locations for all components to be placed. These components include: The control module , ENGINE START button, siren, supplied relays or possible extra relays.
4. Use a Digital Multi-Meter or 12-volt Test Probe (High-Impedance) to test and locate all connections. Conventional Test Lights can damage a vehicle’s computer systems.
5. Record all color codes of vehicle wiring to be used for reference. This will save time by not having to re-test the same wires over again. Mark all vehicle wires with masking tape.
6. After locating and marking the appropriate wires DISCONNECT the (+) POS terminal at the battery.
7. Determine the type of locking system the vehicle has before connecting any wires. Incorrect connection can result in damage to the **GS Starter I** and/or vehicle locking system. There are several types of door lock systems in vehicles today. Below is listed the many types of common locking systems:
 - **Negative Trigger (-): Many Imports; Late model Ford & General Motors**
Negative trigger door lock systems send a Negative (Ground) pulse to existing factory relays to lock and unlock the vehicle doors.
 - **Positive Trigger (+): Many General Motors; Chrysler / Dodge / Plymouth**
Positive trigger door lock systems send a Positive (+12V) pulse to existing factory relays to lock and unlock the vehicle doors.
 - **Reverse Polarity: Many Ford/Lincoln/Mercury/Dodge/Chrysler/Plymouth and early 90’s GM Trucks**
The door lock/unlock motors are controlled directly from the lock and unlock switches in the door. The lock and unlock wires rest at Negative Ground when not in use. When the lock or unlock button is pressed, one of the circuits is “Lifted” and replaced with +12V causing a lock or unlock to occur.
 - **Electric vacuum pump: Pre-’95 Mercedes-Benz and Audi**
 - **Single Wire (Dual Voltage): Late model Chrysler/Dodge/Plymouth Vehicles, some year 2000 and newer GM vehicles**
Dual Voltage systems have lock/unlock switches that send varying levels of Positive voltage OR Negative ground current to the SAME wire for both lock and unlock. When the vehicle’s Body Computer Module (BCM) or door lock module senses different voltages on this wire, the system will either lock or unlock. Single wire door lock systems require relays and resistors. This type system requires that you have a good working knowledge of their operation before attempting installation of **GS Starter I**’s alarm functions. “Engine Start” only function can be easily installed.

- **Data bus Systems 2003 and newer GM Trucks/SUV's, '96-04 Jeep Grand Cherokee**
Data bus systems send low current "Data messages" to the door lock controllers on a network in order to lock and unlock the vehicle. To install aftermarket systems in these vehicles, an interface module is required that converts the regular lock/unlock pulses into "Data messages" to allow locking & unlocking. This type system requires that you have a good working knowledge of their operation before attempting installation of  **Starter I** alarm functions. "Engine Start" only function can be easily installed.

1.2 REMOTE KEY FOB OPERATION:



(Lock Button): Arm/Remote- Lock/Panic/Siren-Stop

a.) Arms the system and locks the doors with one press

- Siren will chirp once and parking lights flash once. The blue LED on the Engine Start button will flash slowly.
- The alarm will chirp and parking lights will flash 3 times if all the doors are not closed during arming. You must wait 3 seconds after closing all the doors before the arm button can be pressed to arm the system.
- If the alarm siren has been triggered, pressing this button one time will silence the siren and keep the system in the **armed** mode.

b.) Panic:

- When ignition switch is **OFF**, holding this button for over 2 seconds will cause the siren to sound for 30 seconds and the system will remain in the **armed** mode.

c.) Lock only (when vehicle occupied)

- When the ignition key is in the **ON** position, and the system is **disarmed**, pressing this button will lock the doors. The system will stay in the **disarmed** mode.



(Unlock Button): Disarm/Remote-Unlock/Release-Anti-hijack.

a.) Disarm the system and unlock the doors with one press

- Siren will chirp twice and the parking lights will flash twice. The green LED on the Engine Start button will flash rapidly. The doors will unlock and the system will be in the **disarmed** mode.
- Within 30 seconds after pressing the button, if a door is not opened or the ignition key is not turned to the **ON** position, the system will automatically rearm and relock the doors.
- If the system has been triggered while in the **armed** mode, the siren will chirp and the parking lights will flash four times, when the unlock button is pressed.

b.) Unlock only (when vehicle occupied)

- When the ignition key is in the **ON** position, and the system is **disarmed**, pressing this button will unlock the doors. The system will stay in the **disarmed** mode.

c.) Release Anti-Hijack:

- When the alarm system is in the anti-hijack mode, pressing this button will release the anti-hijacking mode.



Mute Button: Mute-(Arm/Disarm)/Remote-Lock/Siren-Stop

a.) Mute Arm:

- When in **disarmed** mode press  one time, parking lights flash once, Blue L.E.D. on the Engine Start button will flash slowly, the siren will not chirp, the doors will lock and system will be in **armed** mode. If a door is not closed when pushing the  button, the siren will chirp and the parking lights will flash 3 times and the system will stay in the **armed** mode. When the door is closed the system will be in the **armed** mode.
- Siren stop: When the alarm siren is triggered, pressing the  button or the  button will stop the siren sounding and the system will stay in the **armed** mode. Pressing the  button will disarm the system and unlock the doors.

b.) Mute Disarm:

- When in the **armed** mode, press  one time then press  will mute the disarm siren.

c.) **Lock only by remote:**

- When the ignition key is **ON**, pressing  will lock the doors and the system will remain in the **disarmed** mode.



Siren Button: Car-Locating/Anti-hijack

a.) **Car Locating**

- When the system is **armed**, holding this button for more than 2 seconds, the siren will chirp and the parking lights will flash five times.

b.) **Anti-Hijack:**

- When the ignition key is in the **ON** position and the system is **disarmed**, holding this button for over 2 seconds, the parking lights will flash twice.
- After 40 seconds, the siren will chirp (non-continuously) for 20 seconds. After the 20 seconds, the siren will chirp louder (continuously) and the parking lights will flash for another 60 seconds. After the 60 seconds of siren and lights flashing the system will be in the **armed** mode, and the starter will be disabled.
- Pressing the  button will deactivate the Anti-hijacking mode.

1.3 **Starter I** FUNCTION OPTIONS

The  **Starter I** has numerous user configurable features that can be enabled or modified according to user's preferences. This section explains each of the user configurable functions. See section 1.4 **Programming Function Set-Up Options** for details on how to modify configurable features. When installing as a stand alone "Engine Start" configuration (without door lock & alarm functions) the only  **Starter I** functions that can be used are those marked with an (*).

* **Valet Mode:** If Valet Mode is set to **ENABLE**, pressing  or  will lock/ unlock the doors only. All alarm triggers will be disabled. The Green L.E.D. on the Engine Start button will flash for 10 seconds when the ignition is turned from **OFF** to **ON**, or **ON** to **OFF**.

Transmitter (Key FOB) Code learning: The Key FOBs must be learned by the module before they will function.

Passive Arming: If Passive Arming is set to **ENABLE**, the system will automatically arm itself (without locking) 30 seconds after the ignition is turned **OFF** and a door is opened and then all doors are closed.

Passive Locking: If Passive Locking is set to **ENABLE**, the system will automatically lock itself (without arming) 30 seconds after the ignition is turned **OFF** if a door is opened, and then all doors are closed. If Passive Arming AND Passive Locking are set to **ENABLE**, the system will automatically arm and lock the doors 30 seconds after the ignition is turned **OFF** and a door is opened and then all doors are closed. **Note:** This function could result in the keys/FOB being locked in the vehicle. Use caution when selecting this function.

Locking Time: When pressing  or  the electrical pulse sent to the door locking/unlocking mechanism can be set at either 0.4 seconds or 4 seconds. Most cars will function properly when this option is set to the factory default of 0.4 seconds.

Ignition Key door Locking/ Unlocking: When this option is set to **ENABLE** the doors will automatically unlock when the ignition key is turned off and the doors will lock when the foot brake is depressed. This function will not activate if a door is open when the ignition key is cycled **OFF/ON**.

Active Arm & Lock: If this option is set to **ENABLE**, the system will automatically rearm and relock itself within 30 seconds after the system is **disarmed** by pressing , if the door is not opened or the ignition key is not turned **ON**.

Lock/Unlock siren Chirp: If this option is set to **DISABLE** the siren will not chirp when locking and unlocking the doors.

Two Pulse Locking / unlocking: When pressing  or  the electrical pulse sent to the door locking/unlocking mechanism can be set at either one pulse or two pulses. Most vehicles only require one pulse (factory default). Some vehicles require one pulse to unlock the driver's door only and a second pulse to unlock all doors. If this is the case and you want all doors to be unlocked at the same time, set this option to two pulses. OR, setting to one pulse will unlock the driver's door on the first unlock button push then unlock all doors on the second push.

* **Ignition Key Start Function:** If this option is set to **ENABLE** (factory default) the vehicle can be started by using either the ignition key or the **ENGINE START** push button. If this option is set to **DISABLE** the vehicle can be started with the **ENGINE START** push button only.

* **Disable Start Button Cut Off Delay:** If this option is set to **ENABLE** (factory default) the vehicle can be started after the ignition key is turned **ON** and there will be no start button cut off delay.

* **30 Second Start Button Cut Off Delay:** If this option is set to **ENABLE** the vehicle can not be started 30 seconds after the ignition key is turned **ON**. Recycling the ignition key **OFF** to **ON** will reset the time delay for another 30 seconds.

* **60 Second Start Button Cut Off Delay:** If this option is set to **ENABLE** the vehicle can not be started 60 seconds after the ignition key is turned **ON**. Recycling the ignition key **OFF** to **ON** will reset the time delay for another 60 seconds.

* **5 Minutes Start Button Cut Off Delay:** If this option is set to **ENABLE** the vehicle can not be started 5 minutes after the ignition key is turned **ON**. Recycling the ignition key **OFF** to **ON** will reset the time delay for another 5 minutes.

* **10 Minutes Start Button Cut off Delay:** If this option is set to **ENABLE** the vehicle can not be started 10 minutes after the ignition key is turned **ON**. Recycling the ignition key **OFF** to **ON** will reset the time delay for another 10 minutes.

1.4 PROGRAMMING FUNCTION SET UP OPTIONS

This section explains how to configure the  Starter I functions. See section 1.3 for detailed explanation of each function.

1. The system must be in **DISARM** mode, and the Ignition key must be in the **OFF** position for a minimum of 3 sec.
2. Cycle the Ignition key **OFF/ON** 3 times, and keep the ignition key in the **ON** position the 3rd time. After 3 sec the parking lights will flash 2 times indicating the function setup mode has been activated.
3. Press the **ENGINE START** button **OFF/ON** "n" times and on the nth time hold the **ENGINE START** button in the **ON** position for 3 sec. The parking lights will flash either 3 times or 1 time indicating the state that the function option has been changed to.
4. After turning the ignition key to the **OFF** position, the parking lights will flash 5 times, indicating the Function Set up Mode has been exited.
5. To change another function option repeat steps 1 thru 4 above.

NOTE: "n" indicates the number of times the **ENGINE START** button is to be pushed for the respective Function Option in the first column of TABLE 1 below.

Table 1: FUNCTION OPTION CHART

“Engine Start” button OFF/ON n th times	Function To Set	Parking lights flash 3 times or 1 time to indicate the function state	
		Parking lights Flash 3 times	Parking Lights Flash 1 time
1 time	* <i>Valet Mode</i>	Disable	Enable (factory default)
2 times	Key FOB Code learning	<p align="center">Code learning</p> <p>Follow steps 1& 2 above to enter programming mode. Press ENGINE START button OFF/ON 2 times and hold at ON position, After 2 seconds parking lights will flash 2 times to indicate code learning is activated. Then press any button of the transmitter. The parking lights will flash 4 times to indicate the key FOB code has been successfully learned. Each FOB must be programmed.</p>	
3 times	Passive arming	Enable	Disable (factory default)
4 times	Passive locking	Enable	Disable (factory default)
5 times	Locking Time	4 sec.	0.4sec (factory default)
6 times	Ignition Key Door locking/unlocking	Enable	Disable (factory default)
7 times	Active Arm & Lock	Enable	Disable (factory default)
8 times	Lock/unlock Siren Chirp	Disable	Enable (factory default)
9 times	Two Pulse locking/unlocking	Enable	Disable (factory default)
10 times	* <i>Ignition Key Start Function</i>	Disable	Enable (factory default)
11 times	* <i>Disable Start Button Cut Off Delay</i>	Parking lights flashes 1 time to indicate enabled (factory default)	
12 times	* <i>30 Second Start Button Cut Off Delay</i>	Parking lights flashes 1 time to indicate enabled	
13 times	* <i>60 Second Start Button Cut Off Delay</i>	Parking lights flashes 1 time to indicate enabled	
14 times	* <i>5 minutes Start Button Cut Off Delay</i>	Parking lights flashes 1 time to indicate enabled	
15 times	* <i>10 minutes Start Button Cut Off Delay</i>	Parking lights flashes 1 time to indicate enabled	

* When installing as a stand alone “Engine Start” configuration (without door lock & alarm functions) the only  Starter I functions that can be used are those marked with an (*).

1.5 INSTALLATION INSTRUCTIONS

When installing as a stand alone “Engine Start” only configuration, the only wires that must be connected are those marked with an (*)

SEE FIG. 1 FOR LOCATION AND IDENTIFICATION OF  Starter I CONTROL MODULE CONNECTORS.

* Installing Connector C1: 4 Pin Wire Harness (Engine Start Circuit)

All Wires on both connector C1: and R1/R2 relay pair must be connected when installing either Engine Start only or “Engine Start and Alarm” configuration. See Fig. 2 showing wire configurations for connector C1 and R1/R2 relay pair.

* C1: RED – Start Circuit Supply Power.

The RED wire is used to power the  Starter I starting circuitry. Before connecting this wire you must first find the **IGN 1** wire coming from the ignition switch. The **IGN 1** wire is used to send +12v to the ignition system and engine computer when the ignition switch is in the **ON** and **START** position. Solder connect the C1 RED wire to the **IGN 1** (ignition/computer) wire coming from the Ignition switch. At the same time that you connect the C1: RED wire, also solder connect the PINK wire from connector **C3**. Do not cut the **IGN1** wire.

* C1: ORANGE – Key Start Module Output.

Before connecting this wire you must first find the **START** wire coming from the ignition switch. The **START** wire is used to send +12v through the Park/Neutral safety switch (automatic transmission) to the starter solenoid. After identifying the wire it must be cut near the ignition switch terminal. Insure that you **DO NOT** by-pass the Park / Neutral switch; otherwise the engine could be started while in Drive or Reverse.

After cutting the **START** wire in the appropriate place solder connect the C1: ORANGE wire to the cut **START** wire closest to the ignition switch terminal.

* C1: BLUE – Engine Start Output

The C1: BLUE wire directly sends a +12 v signal from the  Starter I module to the starter solenoid (and through the Park/Neutral switch) when the system is **disarmed**, the ignition switch is in the **ON** position, and the **ENGINE START** button is pushed.

Solder connect the C1: BLUE wire to the other cut end of the **START** wire. At the same time that you connect the C1: BLUE wire, also solder connect the RED fused wire from the supplied relay pair (R1 & R2).

* Installing Relays R1/R2:

Accessory Disconnect Relay Pair (Engine Start Circuit)

* R1/R2: ORANGE (2 wires)– Heater, A/C Blower, etc Engine Start Disconnect.

Locate the Heater, A/C blower wire coming from the ignition switch. This wire should have +12v only when the ignition key is in the **ON** position. When the key is turned to the **OFF**, **ACC**, or **START** position there should be 0 v. Cut this wire and solder connect the two ORANGE wires to the two cut ends. The R1/R2: ORANGE wires are interchangeable and can be connected to either of the cut ends of the Ignition Switch **ON** wire.

* R1/R2: RED fused wire – Accessory Disconnect Relay Activation Circuit

Connect the fused RED wire as per C1: BLUE – Engine Start Output in Fig. 2.

R1/R2: BROWN (2 wires) - Radio, Wiper, etc. Engine Start Disconnect

Locate the Radio, Wiper, etc. wire coming from the ignition switch. This wire should have +12v only when the ignition key is in the **ON** and **ACC** positions. When the key is turned to the **OFF**, or **START** position there should be 0 v.

Cut this wire and solder connect the two BROWN wires to the two cut ends. The R1/R2: BROWN wires are interchangeable and can be connected to either of the cut ends of the Ignition switch **ACC** wire.

* R1/R2: BLACK – Neg. (-) Ground Connection

Connect the BLACK wire to a good chassis ground in a convenient location.

NOTE: Do not cut any wires to the Ignition /computer wires from the ignition switch. Some vehicles have 1 or 2 separate ignition wires. These wires will have +12v in the **ON** and **START** positions and 0 v in the **OFF** and **ACC** positions.

Year Diagrams can be found on our web site at www.GalloTech.com) If the Trigger wire is 0v when the Lock/unlock switch is depressed then you have a Neg. (-) trigger (Fig. 4). If the trigger wire is +12v when depressing the Lock/unlock switch then you have a Pos.(+) Trigger (Fig 5). For Pre- '95 Audi or Mercedes Benz vacuum motor operation use Fig. 6. For Reverse Polarity applications, were the lock and unlock wires rest at Negative Ground, use Fig. 7.

C2: 6 PIN WIRE HARNESS DIAGRAMS: Door Locking/Unlocking Circuits

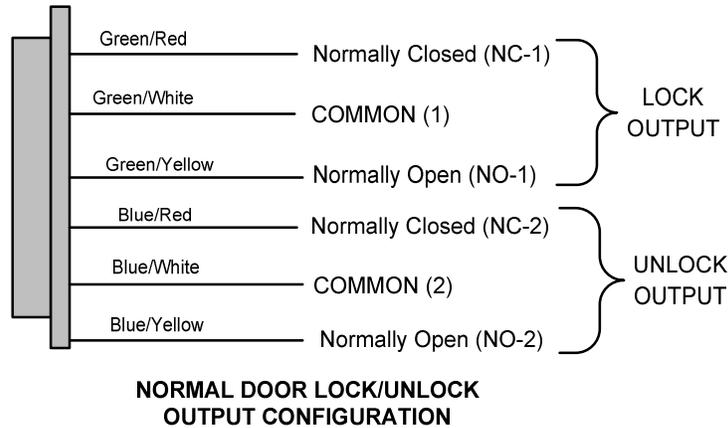


Figure 3

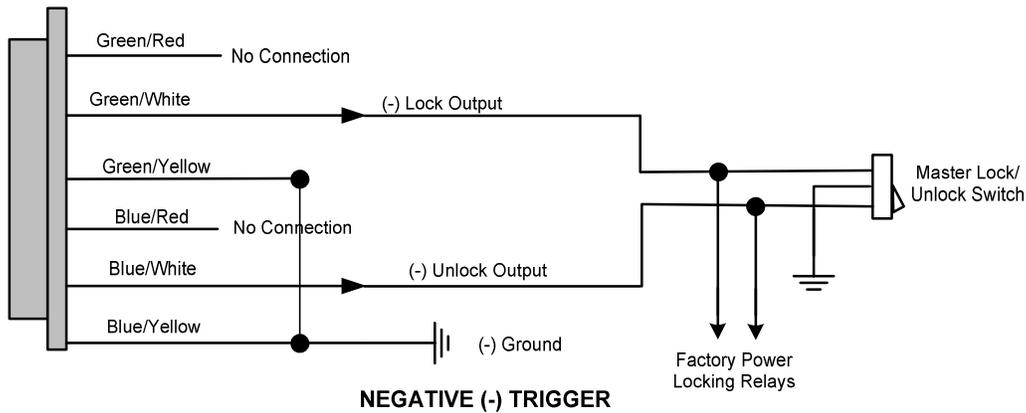


Figure 4

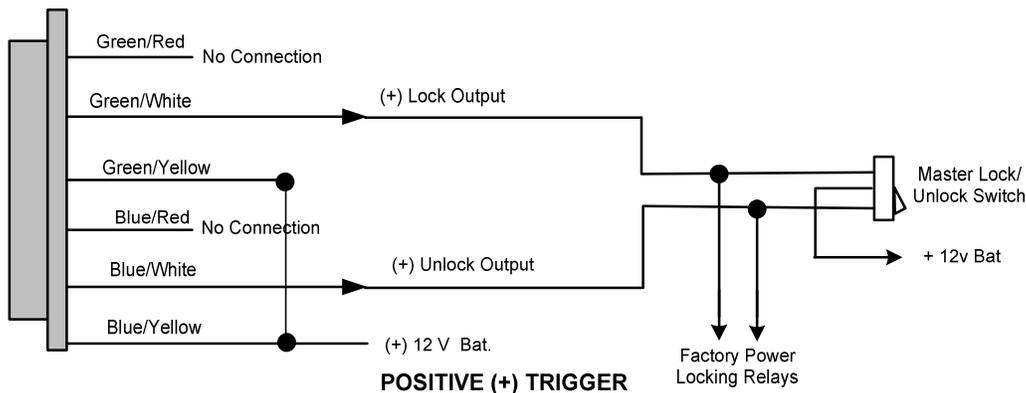


Figure 5

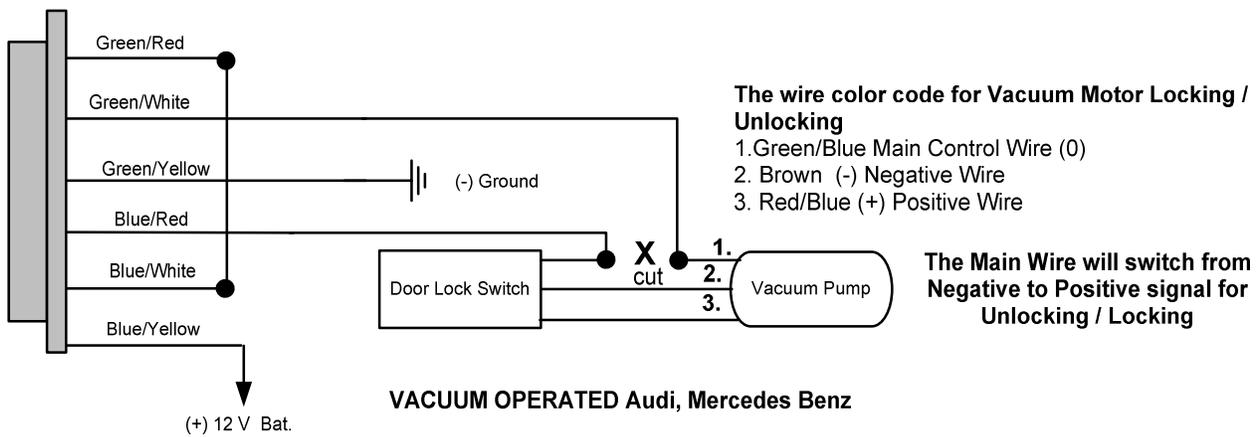


Figure 6

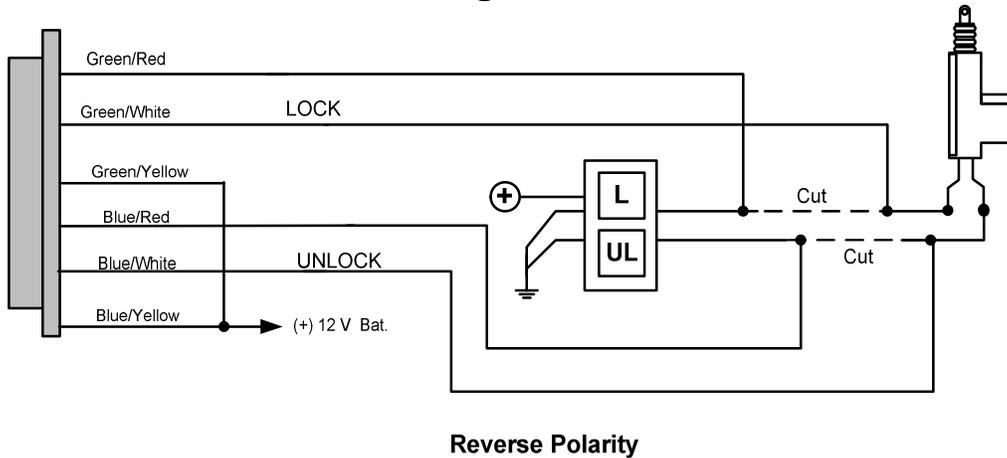


Figure 7

Installing Connector C3: 7 Pin Wire Harness (Parking Lights, Siren, Foot Brake and Door Trigger Circuit)

Note: connect C3: Red, C3: Pink and C3: BLACK wires for stand alone “Engine Start” only configuration. Connect all wires when installing “Engine Start with Alarm” configuration. See Fig. 8.

* **C3: RED fused wire – + 12v Constant Battery Input (Module Supply Power).** This connection should always have +12v available (BAT terminal on ignition switch or equivalent). Solder connect the RED wire.

C3: YELLOW – Parking Light +12v output. 3Amps max. Solder connect one of the YELLOW wires to the vehicle’s parking light relay. If parking lights require more than 3 amps use an external 10 Amp relay.

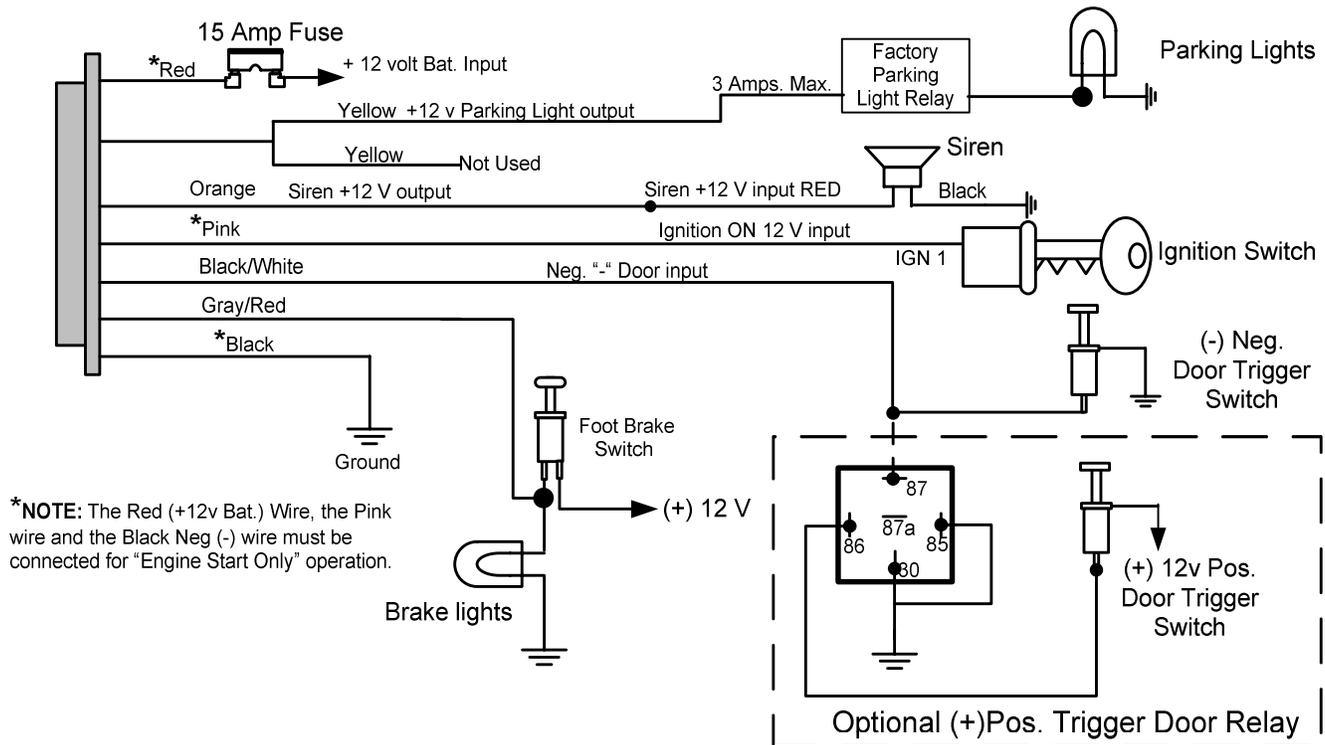
C3: ORANGE – Siren +12v Output. Connect to the RED Siren input wire. Connect the second siren input (BLACK wire) to a good chassis ground.

* **C3: PINK – Ignition ON +12v Input for Active Arm Lock/unlock trigger.** Connect to **IGN 1** on ignition switch. (+12v in **ON** and **START** position and 0 v in **OFF** and **ACC** position.)

C3: BLACK/WHITE – Neg. (-) Door Trigger switch Input. Connect the BLACK/WHITE wire to the Neg. (-) Door Trigger switch. If vehicle has “+” Pos Door Trigger input use an external relay as shown in Fig. 8.

C3: GRAY/RED - +12v Foot Brake Switch Input Used for Active Arm door lock input. Connect to Foot brake switch terminal that has +12v only when foot brake is depressed.

* **C3: BLACK – Neg. (-) Ground Connection**
Connect the BLACK wire to a good chassis ground in a convenient location.



C3: 7 PIN WIRING HARNESS DIAGRAM

Figure 8

Installing Connector C4:

3 PIN Wire Harness (Engine Start Button)

The **ENGINE START** button can be surface mounted in a convenient location on the dash or can be mounted using the supplied adjustable bracket for mounting under the dash or on the console. The high strength double stick adhesive disk is to be used on the back side of the switch with both mounting methods. Make certain that the back of the button and the mounting surface is thoroughly cleaned with **isopropyl alcohol** to remove any dirt, grease or vinyl dressing materials. **DO NOT use acetone, MEK, lacquer thinner or any other harsh chemicals as they will destroy paint, vinyl and plastic.** The adhesive will not come loose or degrade as long as the surface has been cleaned thoroughly. Attach the adhesive disk to the back of the button first.

If you choose to mount the button on the dash with the wire hidden behind the button then drill a 3/8" dia. hole in a location where the small wire and connector can be fed through the dash. Rout the **ENGINE START** button wire to the module. Connect the White 3 terminal connector to the module. The connector is indexed so that it can only be installed in one direction.

1.6 FINAL INSTALLATION

1. Recheck all electrical connections to be certain they are connected in the proper locations and check that all connections are wrapped with a good quality electrical tape or shrink tubing.
2. Connect all 4 module connectors to the module. The module should be secured under the dash using cable ties or equivalent.
3. Attach the R1/R2 relay pair under the dash and secure with cable ties or equivalent as needed.
4. Reconnect the battery and thoroughly test all starting functions. Make certain that the vehicle can not be started while it is in any gear except Neutral and/or Park (automatic transmission).
5. Code learn the key FOBs first. The alarm functions will not function until the key FOBs have been taught to the module.
6. Program the module to the functions that you desire following Sec. 1.4 "Programming Function Set Up Options" and Table 1.

1.7 TROUBLESHOOTING

ENGINE CRANKS BUT WILL NOT START:

Check Ignition switch wiring. The **IGN 1** wire must not be cut. The only **Starter I** wires connected to this wire should be the RED Start Input +12 v from connector **C1** and the **C3** PINK wire. Some vehicles require 2 separate ignition wires for the vehicle's ignition system to function properly. Make sure both of these ignition wires have not been cut.

ENGINE STARTS IN DRIVE OR REVERSE GEAR (AUTOMATIC TRANSMISSION).

Check the location of ORANGE (Key Start Input) and BLUE (Start Engine Output) wires. They **MUST** be connected to the vehicles start wire close to the ignition switch, making certain that the Park/Neutral lockout is not bypassed.

AN ACCESSORY (RADIO, HEATER FAN, ETC.) DOES NOT TURN OFF DURING ENGINE CRANKING AND/OR TURN BACK ON AFTER CRANKING:

- a.) R1/R2 Relays have not been connected to the correct Ignition switch wires. There are usually only two positions on the ignition switch which disconnect power to the accessories during engine cranking. Check the specific wiring diagrams for your Make, Model, and Year vehicle.
- b.) Check the RED +12v from R1/R2 relay pair. It must be connected to the BLUE (Start Engine Output) C1: wire. Also check the BLACK R1/R2 wire making certain that it is connected to a good chassis ground.
- c.) Check the 10 Amp fuse. If it is blown then there must be a short somewhere along the RED R1/R2 wire.

DOORS LOCK/UNLOCK WHEN THEY SHOULD UNLOCK/LOCK:

Connector C2: 6 Pin Wire Harness wires have been incorrectly connected to the vehicles Master Lock switch. Reverse the wires.

INSTALLATION NOTES